

# Madisonville Gun Company 2025 3-Gun



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## Station 1 – Shotgun

*Steel Silhouette – 15 yards*

Objective: One hit per target.

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## Station 2 – Shotgun

*4 Birds on Command*

Objective: Engage all 4 clays on the RO's signal.

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## Station 3 – Shotgun

*Steel Silhouette – 25 yards*

Objective: One hit per target.

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## Station 4 – Rifle

*100 yards KYL Rack – Sizes: 2, 4, 6, 8, 6, 4, 2 inches*

Rule: Stop on a miss.

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## Station 5 – Rifle

*200 yards KYL Rack – Sizes: 2, 4, 6, 8, 6, 4, 2 inches*

Rule: Stop on a miss.

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## Station 6 – Rifle

*300 yards – 8" Gong*

Objective: Three hits required.

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## Station 7 – Rifle

*Standing – 50 yards – 8" Gong x 3*

Objective: Two hits per gong.

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## Station 8 – Pistol

*Kneeling Dueling Tree – White to Orange*

Objective: Flip all plates from white side to orange side.

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## Station 9 – Pistol

*Standing Dueling Tree – White to Orange*

Objective: Flip all plates from white side to orange side.

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## Station 10 – Pistol

*Moving Gong*

Scoring: -10 seconds per hit, maximum 90-second deduction.

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**Scoring - Final Score = Raw Time + Penalties** - Raw Time: Measured from start signal to last shot fired.

**Penalties:** - Missing targets: +5 sec pistol, +10 sec rifle, +7 sec shotgun - Failing to engage: +10 sec -

Hitting "no shoot" targets: +10 sec - Procedural errors (foot fault, etc.): +5 sec